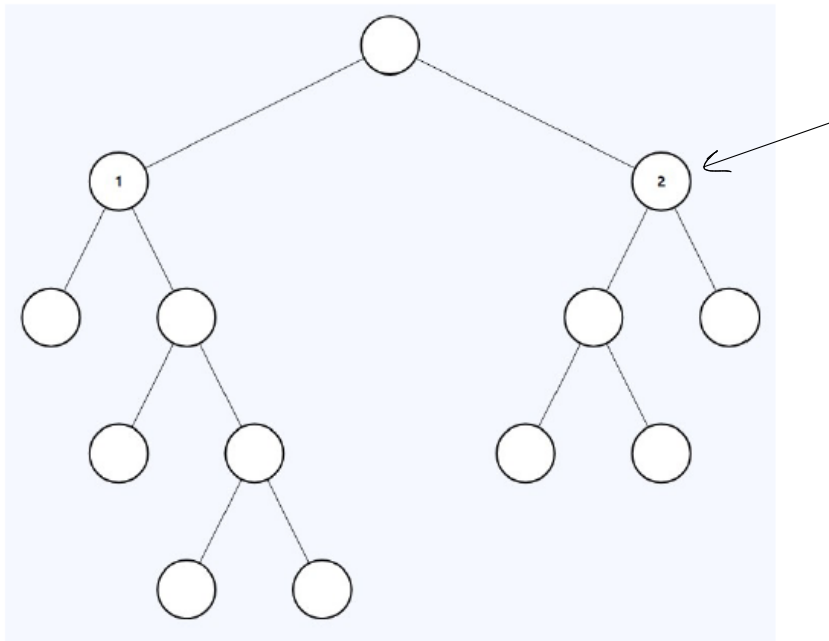


QUIZ-NACHBESPRECHUNG

True or false: In a *sorted* linked list, the search operation (as implemented in the lecture) has runtime $O(\log n)$.



In the binary tree above two nodes are labeled. Which of the labeled nodes satisfy the AVL condition?

2

True or false: An important downside of bottom-up programs compared to programs using top-down recursion is that their runtime is worse.

False

Consider the pseudocode snippet below, which implements a function $\text{Fib}(n)$ which computes the n -th Fibonacci number.

```
Fib(n):
  if  $n \leq 2$ :
     $f \leftarrow 1$ 
  else:
     $f \leftarrow \text{Fib}(n-1) + \text{Fib}(n-2)$ 
  return  $f$ 
```

True or false: The runtime $T(n)$ of the function $\text{Fib}(n)$ implemented above satisfies $T(n) \geq \Omega(n^{100})$.

True

Recall the *Jump Game* from the lecture: Given an array $A[1 \dots n]$ of positive integers, we want to find the minimum number of *jumps* needed to reach position n starting from position 1. In each jump, we are allowed to move at most $A[i]$ steps forward, where i is our current position.

In the lecture, you saw multiple ways of solving this problem by defining a *subproblem* and a *recursive formula*.

Consider the *subproblem*: $S[i] :=$ Minimum number of jumps needed to reach position i .

Which of the following *recursive formulas* correctly computes $S[i]$?

Select one:

- a. $S[i] = \max\{j + A[j] \mid 1 \leq j \leq S[i-1]\}$
- b. $S[i] = \min\{1 + S[j] \mid 1 \leq j < i \text{ and } j + A[j] \geq i\}$
- c. $S[i] = \min\{j + A[j] \mid S[i-2] \leq j \leq S[i-1]\}$

SERIE 4 - COMMON MISTAKES

4.3) · Immer an den Schlusssatz (conclusion) bei Induktion denken!

4.4) · edge cases ($n=2$ nicht beachtet), z.B. $\text{if } A[m-1] < A[m] \ \&\& \ A[m] > A[m+1]$

· finde den Fehler:

```
getPivot(A, n, l, r)
```

```
...
```

```
m ← (l+r)/2
```

```
if A[m] < A[n] then
```

```
  res ← getPivot(A, n, l, m-1)
```

```
if A[m] > A[l] then
```

```
  res ← getPivot(A, n, m+1, r)
```

```
return res
```

· 4.4b) war sehr kompakt lösbar

```
k ← FindPivot(A, l, n)
```

```
return binarySearch(A, l, l, k) || binarySearch(A, l, k+1, n)
```

4.5) · bei Code Snippets der Form

```
j ← 1
```

```
while  $\sqrt{j} \leq n$  do
```

```
  f()
```

```
  j ← j+1
```

kann für die Summe der Aufrufe die Schranke umgeformt werden

$$\sqrt{j} \leq n \Leftrightarrow j \leq n^2$$

$$\begin{aligned} \sum_{i=0}^n r^i &= \frac{(r^{n+1} - 1)}{r - 1} \neq \sum_{i=1}^n r^i \\ &= \sum_{i=1}^n r^i + \underline{1} \end{aligned}$$

· um zu zeigen, dass etwas in $\Theta(n^n)$ liegt, muss der Grenzwert berechnet werden

$$\lim_{n \rightarrow \infty} \frac{n^{n+1} - 1}{n - 1} - 1 = \frac{n^{n+1}}{n} = n^n \rightarrow \text{falsch!}$$

NACHBESPRECHUNG SERIE 5

Aufgabe 5.4b)

(b)* Prove that the runtime of executing $\text{Heapify}(T)$ takes time $O(n)$.

You may use the fact that for any $k \in \mathbb{N}$

$$\sum_{i=1}^k \frac{i}{2^i} \leq 2$$

Hint: Write the runtime as an outer sum over the various levels and an inner sum over all the nodes of that level.

Algorithm 2 Heap Construction

function HEAPIFY(T)

for $t = \text{height}(T) - 1, \dots, 0$ **do**

for nodes N at level t **do**

for $\ell = t, \dots, \text{height}(T) - 1$ **do**

$C_1 \leftarrow$ the left child of N , if no such child exists assign it key $-\infty$.

$C_2 \leftarrow$ the right child of N , if no such child exists assign it key $-\infty$.

if $\text{key}(C_1) \geq \text{key}(C_2)$ and $\text{key}(C_1) > \text{key}(N)$ **then**

Swap the keys of nodes N and C_1 .

$N \leftarrow C_1$

else if $\text{key}(C_1) < \text{key}(C_2)$ and $\text{key}(C_2) > \text{key}(N)$ **then**

Swap the keys of nodes N and C_2 .

$N \leftarrow C_2$

else

Exit inner for loop

$O(f(t))$

$f(t): h(T) - t$

$$\sum_{t=0}^{h(T)-1} \sum_{N: \text{node of level } t} O(f(t)) \leq c \cdot \sum_{t=0}^{h(T)-1} \sum_{N: \dots} f(t)$$

$$\leq 2^t \cdot f(t) = \underbrace{2^{t+h(T)}}_{2^{h(T)}} \cdot \frac{f(t)}{2^{f(t)}}$$

$$\leq c \cdot \sum_{t=0}^{h(T)-1} 2^{h(T)} \cdot \frac{f(t)}{2^{f(t)}} = c \cdot 2^{h(T)} \cdot \sum_{t=0}^{h(T)-1} \frac{f(t)}{2^{f(t)}} = c \cdot 2^{h(T)} \cdot \sum_{t=1}^{h(T)} \frac{t}{2^t} \leq 2c \cdot 2^{h(T)}$$

$$= 2c \cdot n$$

$$\leq O(n)$$

$$h(T) \leq \lfloor \log_2(n) \rfloor$$

BINÄR- & AVL-BÄUME

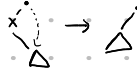
binäre Suchbäume

Suchbedingung: für jeden Knoten x :
 alle Schlüssel im linken Teilbaum $< x$
 alle Schlüssel im rechten Teilbaum $> x$

search und insert in $O(h)$

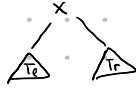
remove(x) in $O(h)$

1. Fall: x hat keine Kinder
2. Fall: x hat ein Kind
3. Fall: x hat zwei Kinder



x wird ersetzt durch min. Schlüssel v in T_L ,
 v in T_R löschen (nur 1. oder 2. Fall möglich)

AVL-Bäume

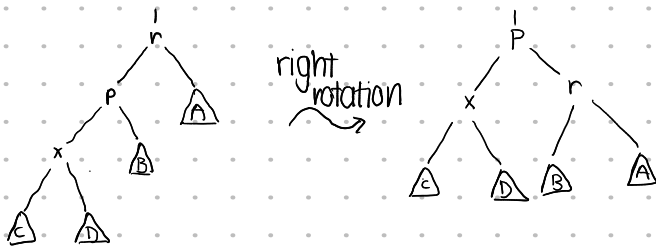


Idee: balancierter Binärbaum mit $|h_L - h_R| \leq 1$
 AVL-Bedingung

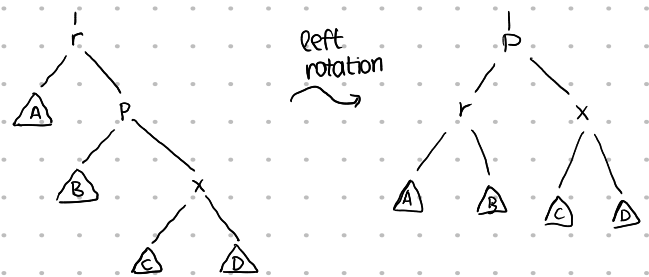
Satz: ein AVL-Baum der Höhe h hat $n \geq \text{Fib}(h+2) - 1$ Knoten

Rotation:

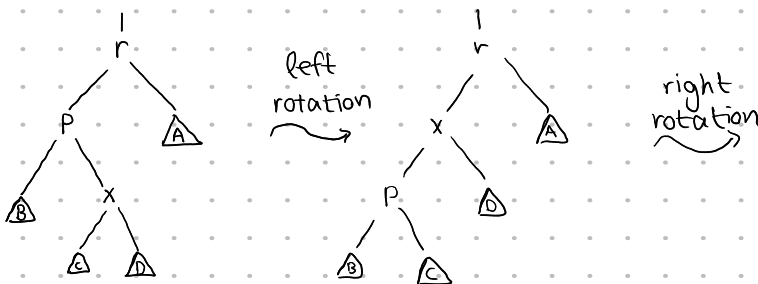
Case 1: left-left



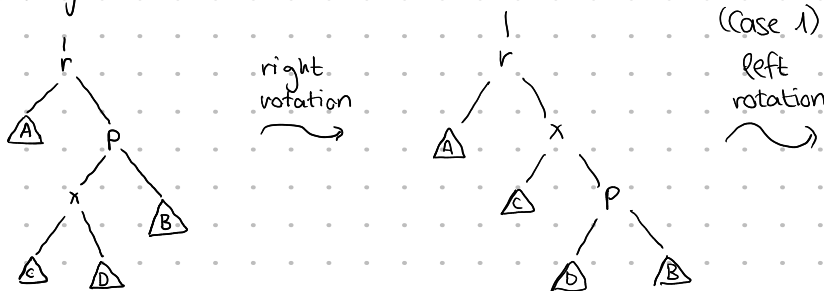
Case 2: right-right



Case 3: left-right



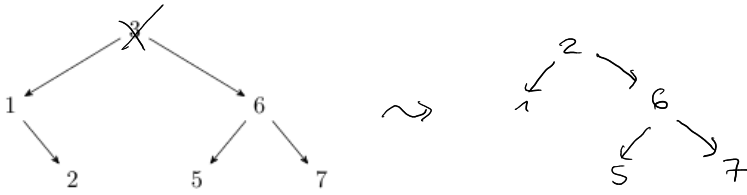
Case 4: right-left



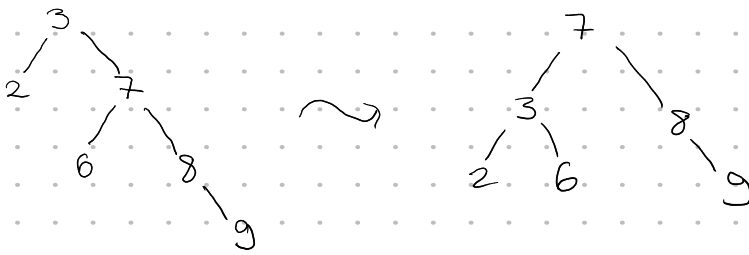
Prüfungsaufgabe (FS23/FS20) [3/60P]

~ ca. 6min Zeit

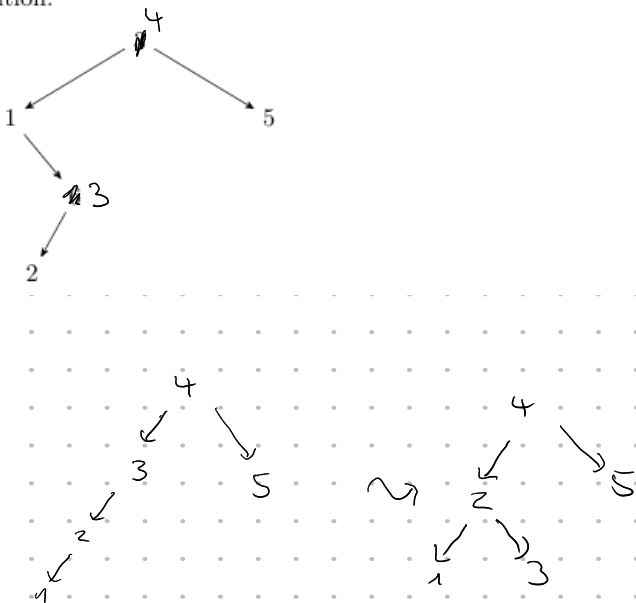
Draw the binary search tree obtained from the following tree by performing the operation DELETE(3).



ii) Draw the **AVL tree** that is obtained when inserting the keys 3, 2, 7, 6, 8, 9 in this order into an empty tree (it suffices to draw only the final tree).



iii) Draw the **AVL tree** that is obtained from the following tree by restoring the AVL-condition.



Dynamische Programmierung

Memoization: anstatt ein Zwischenresultat zu verwerfen, speichere es

Anwendungsbeispiel Fibonacci:

ohne Memoization: $\Omega(2^n)$
mit Memoization: $O(n)$

- Herangehensweise:
1. Dimensionen der DP-Tabelle finden
 2. Teilprobleme / Bedeutung eines Tabelleneintrags finden
 3. Rekursion / Base Cases bestimmen
 4. Berechnungsreihenfolge festlegen
 5. Finden der Lösung
 6. Laufzeit bestimmen

Maximum Subarray Sum

$A[1..n]$

Teilproblem: $mss[i] :=$ max Summe, falls $A[i]$ das letzte Element in der Summe ist

Rekursion: $mss[i] = \max\{mss[i-1] + A[i], A[i]\}$ für $2 \leq i \leq n$ $mss[1] = A[1]$

Auslesen der Lösung: $\max_{1 \leq i \leq n} \{mss[i]\}$

Laufzeit: $O(n)$

Jump Game

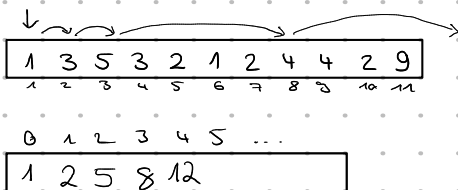
$A[1..n]$

Teilproblem: $m[k] :=$ maximale Index der mit k Sprüngen erreichbar ist

Base Case: $m[0] = 1$

Rekursion: $m[k] = \max\{i + A[i] \mid m[k-2] < i \leq m[k-1]\}$

Laufzeit: $O(n)$



Longest Common Subsequence

Input: 2 Arrays/Strings $A[1..n]$ und $B[1..m]$

Teilproblem: $L(i,j)$ = Länge des LCS von $A[1..i]$ und $B[1..j]$

Base Case: $L[i][0] = 0$ für alle $1 \leq i \leq n$ $L[0][j] = 0$ für alle $1 \leq j \leq m$

Rekursion: $L[i][j] = \begin{cases} 1 + L[i-1][j-1] & \text{if } A[i] = B[j] \\ \max\{L[i-1][j], L[i][j-1]\} & \text{else} \end{cases}$

Auslesen der Lösung: $L[n][m]$

Laufzeit: $O(n \cdot m)$

$L(i,j)$	-	K	A	T	Z	E
-	0	0	0	0	0	0
P	0	0	0	0	0	0
L	0	0	0	0	0	0
A	0	0	1	1	1	1
T	0	0	1	2	2	2
T	0	0	1	2	2	2
E	0	0	1	2	2	3

Edit Distance

Input: 2 Arrays/Strings $A[1..n]$, $B[1..m]$

Output: minimale Anzahl an benötigten Operationen (Löschen, Einfügen, Ändern), so dass $A=B$

Teilproblem: $ED[i][j]$ = minimale Anzahl an edits mit strings $A[1..i]$ und $B[1..j]$ so dass $A=B$

Base Case: $ED[0][j] = j$ $ED[i][0] = i$

Rekursion: $ED[i][j] = \begin{cases} \min\{ED[i-1][j], ED[i][j-1], ED[i-1][j-1] + 1\} & \text{if } A[i] = B[j] \\ \min\{ED[i-1][j] + 1, ED[i][j-1] + 1, ED[i-1][j-1] + 1\} & \text{else} \end{cases}$

Auslesen der Lösung: $ED[n][m]$

Laufzeit: $O(n \cdot m)$